

MERIT BADGES OFFERED 2011

ARCHERY

TIMES OFFERED: 9, 11 am, 3, 4 pm

LOCATION: Archery Range

RECOMMENDED FOR: 3rd year campers and older

PREPARATION: All requirements may be finished at camp. Requirement 4 requires shooting a qualifying score.

REQUIRED MATERIALS: Arrow kit, bow string kit (available at the Trading Post)

ANTICIPATED COSTS: Scouts should anticipate about \$5 in materials costs.

OTHER INFORMATION:



ASTRONOMY

TIMES OFFERED: 9 am

LOCATION: Nature Lodge

RECOMMENDED FOR: Scouts who have completed the 7th grade.

PREPARATION: Requirement 6, sketch the position of a planet each week for 4 weeks cannot be completed at camp.

REQUIRED MATERIALS: Sketch paper and pencils.

ANTICIPATED COSTS:

OTHER INFORMATION: Monday and Tuesday night star study sessions will be held from 9:30 to 11:00 pm



BASKETRY

TIMES OFFERED: 10, 11 am, 2, 3 pm

LOCATION: Handicraft Pavilion

RECOMMENDED FOR: Any Scout

PREPARATION: None

REQUIRED MATERIALS: Basketry materials (available at the Trading Post)

ANTICIPATED COSTS: Scouts should anticipate about \$10 in materials costs.

OTHER INFORMATION:



CAMPING

TIMES OFFERED: 2, 3 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: Second year campers and older who have earned First Class Rank

PREPARATION: Requirement 9 (20 night camping) cannot be completed at camp

REQUIRED MATERIALS: Backpack

ANTICIPATED COSTS:

OTHER INFORMATION: Scouts may bring a note signed by his scoutmaster indicating completion of 20 nights of camping. Only one year of long term camping (Geiger) may be counted.



CANOEING

TIMES OFFERED: 9 to 11 am

LOCATION: Lake Front

RECOMMENDED FOR: 3rd year camper or older

PREPARATION: Must have passed the swimmer test when entering camp

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION:



CITIZENSHIP IN THE COMMUNITY

TIMES OFFERED: 9 am, 2 pm

LOCATION: Eagle Training Area (Handicraft Building)

RECOMMENDED FOR: 2nd year campers and older, preferably First Class Scouts

PREPARATION: Visit a public meeting. Visit to a public meeting cannot be met at camp.

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:

OTHER INFORMATION: Requires the scout to visit a public meeting. Check requirements. This cannot be done at camp. Scouts who attend a meeting before camp should bring a copy of the agenda and be prepared to discuss the meeting. The workbook from meritbadge.org can be useful.



CITIZENSHIP IN THE NATION

TIMES OFFERED: 10 am, 3 pm

LOCATION: Eagle Training Area (Handicraft Building)

RECOMMENDED FOR: 2nd year campers and older

PREPARATION: Requirement 2, visit 2 locations, cannot be done at camp

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:

OTHER INFORMATION: Requires the scout to be informed and have visited national sites. Please review requirement 2 and bring a note from parent or scout leader certifying completion of the requirement. The workbook from meritbadge.org can be useful.



CITIZENSHIP IN THE WORLD

TIMES OFFERED: 11 am, 4 pm

LOCATION: Eagle Training Area (Handicraft Building)

RECOMMENDED FOR: 2nd year campers and older

PREPARATION: Requirement 7 should be done before camp. Contact with a consulate must be documented when coming to camp. Other options are available and must be documented.

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:



OTHER INFORMATION: Completion of this badge requires internet access. Requirement 7 needs to be done before coming to camp and documentation presented to the counselor. The workbook from meritbadge.org can be useful.

CLIMBING

TIMES OFFERED: 3 to 5 pm

LOCATION: Climbing Tower

RECOMMENDED FOR: Scouts 13 and older

PREPARATION: Completion of a CPR course prior to camp is recommended.

REQUIRED MATERIALS: Leather gloves

ANTICIPATED COSTS:

OTHER INFORMATION: Sign-up on Sunday at the Dining Hall. Sign-up start at 5:30 pm. Space is limited



COMMUNICATIONS

TIMES OFFERED: 9 am, 2 pm

LOCATION: Eagle Training Area (Handicraft Building)

RECOMMENDED FOR: 2nd year campers and older

PREPARATION: Requirement 5 cannot be completed at camp. Visit to a public meeting cannot be met at camp.

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION: To complete this badge the scout must attend a public meeting as stated in requirement 5. To complete this requirement the scout needs to present documentation to a counselor. The workbook from meritbadge.org can be useful.



COOKING

TIMES OFFERED: 2, 3, 4 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: Second year campers and older

PREPARATION: Must have cooked a breakfast, lunch, and dinner in a kitchen at home. Scouts may bring a note indicating completion of this requirement from a parent or scoutmaster.

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION:



CRIME PREVENTION

TIMES OFFERED: 2, 3, and 4 pm

LOCATION: Goetz Lodge Patio

RECOMMENDED FOR: Any scout

PREPARATION: Requirement 2 cannot be completed at camp. Complete the scrapbook for requirement 2 prior to camp and bring it for review and discussion

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:



OTHER INFORMATION: Both Crime Prevention and Fingerprinting are covered during this activity period.

EMERGENCY PREPAREDNESS

TIMES OFFERED: 9, 10 am

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: 2nd year camper or older

PREPARATION: Scouts will need an emergency kit. Necessary items are listed in the Merit Badge Pamphlet. First Aid merit badge is required. Can be taken simultaneously.

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION:



ENVIRONMENTAL SCIENCE

TIMES OFFERED: 10 am to noon, 3 to 5 pm

LOCATION: Nature Lodge

RECOMMENDED FOR: Any Scout

PREPARATION:

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:

OTHER INFORMATION: The Boy Scout Field Book is a helpful resource.



FINGER PRINTING

TIMES OFFERED: 2, 3, and 4 pm

LOCATION: Goetz Lodge Patio

RECOMMENDED FOR: Any Scout

PREPARATION:

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:

OTHER INFORMATION: Both Crime Prevention and Fingerprinting are covered during this activity period.



FIRST AID

TIMES OFFERED: 2, 4 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: 1st Class Scouts and above

PREPARATION: Scouts must have earned their 1st Class Rank.

Requirement 2b (Prepare a First Aid Kit for your home) must be competed before camp. Bring the First Aid Kit for review.

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION: CPR requirement will be completed as part of the activity.



FISH & WILDLIFE MANAGEMENT

TIMES OFFERED: 4 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: Any Scout

PREPARATION:

REQUIRED MATERIALS: Paper and pencils.

ANTICIPATED COSTS:

OTHER INFORMATION: Due to summer weather the best time for fishing is in the early mornings. Each scout is to catch, clean and cook a fish. Fishing time will be from 5:30 to 7 am at the Lake on Tuesday, Wednesday, and Thursday. This is taken with *Fishing Merit Badge*. Class is limited to 24 participants.



FISHING

TIMES OFFERED: 4 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: Any Scout

PREPARATION: None

REQUIRED MATERIALS: All fishing gear will be provided. **Do not bring your own.**

ANTICIPATED COSTS:

OTHER INFORMATION: Due to summer weather the best time for fishing is in the early mornings. Each scout is to catch, clean and cook a fish. Fishing time will be from 5:30 to 7 am at the Lake on Tuesday, Wednesday, and Thursday. This is taken with *Fish & Wildlife Merit Badge*. Class is limited to 24 participants.



FORESTRY

TIMES OFFERED: 2 pm

LOCATION: Nature Lodge

RECOMMENDED FOR: Any Scout

PREPARATION: .

REQUIRED MATERIALS: Paper and pencil, MB Pamphlet

ANTICIPATED COSTS:

OTHER INFORMATION: Helpful materials would include a spiral notebook and a tree identification guide. Forestry is offered with Insect Study. Check each of the other badges for preparation needed.



INDIAN LORE

TIMES OFFERED: 10, 11 am, 3, 4 pm

LOCATION: Between Goetz and Swimming Rock Lodges

RECOMMENDED FOR: 3rd year camper or older

PREPARATION:

REQUIRED MATERIALS:

ANTICIPATED COSTS: Indian Lore kits are available for \$20 at the Trading Post. Cost may vary based on what the Scout wants to make.

OTHER INFORMATION: The museum requirement is met at camp.



INSECT STUDY**TIMES OFFERED: 2 pm****LOCATION: Nature Lodge****RECOMMENDED FOR: Any Scout****PREPARATION: Requirement 7 cannot be completed at camp. Raise an insect through the stages cannot be completed at camp.****REQUIRED MATERIALS: Sketch paper and pencil****ANTICIPATED COSTS:****OTHER INFORMATION: Insect study is offered with Forestry. Check each of the other badges for preparation needed.**

**LAW****TIMES OFFERED: 10 am, 3 pm****LOCATION: Handicraft Lodge****RECOMMENDED FOR: Any Scout****PREPARATION:****REQUIRED MATERIALS:****ANTICIPATED COSTS:****OTHER INFORMATION:**

**LEATHERWORK****TIMES OFFERED: 9, 11 am, 2, 3, 4 pm****LOCATION: Handicraft Pavilion****RECOMMENDED FOR: Any Scout****PREPARATION:****REQUIRED MATERIALS:****ANTICIPATED COSTS: Scout should anticipate between \$5 and \$15 for projects. These can be purchased from the Trading Post.****OTHER INFORMATION:**

**LIFE SAVING****TIMES OFFERED: 9 to 11 am****LOCATION: Pool****RECOMMENDED FOR: 3rd year campers and older****PREPARATION: Must have earned Swimming Merit Badge. A 440 yard qualifying swim will be required the first day of the activity. Only strong swimmers will be able to qualify for this badge. Completion of the CPR course prior to camp is recommended.****REQUIRED MATERIALS: Long-sleeved buttoned shirt, long pants, belt, shoes, socks, and towel in good repaired are required.****ANTICIPATED COSTS:****OTHER INFORMATION: There will be CPR training on Monday night. Can be replaced with CPR training card or other documentation.**



MAMMAL STUDY**TIMES OFFERED:** 10 am, 4 pm**LOCATION:** Handicraft Pavilion**RECOMMENDED FOR:** Any**PREPARATION:****REQUIRED MATERIALS:****ACTIVITY FEE:****OTHER INFORMATION:****METAL WORK****TIMES OFFERED:** 9, 10, 11 am, 3, 4 pm**LOCATION:** Octagonal Pavilion**RECOMMENDED FOR:** 3rd year camper**PREPARATION:** None, only the forging option is being offered for this merit badge this summer.**REQUIRED MATERIALS:****ACTIVITY FEE:** There is a \$10 fee to cover materials.**OTHER INFORMATION:** Campers, including adults, not taking the class may try their hand at making a piece for \$2 each when time permits. Number of participants is limited to 6 per period. Older scouts Life and above that have not taken the badge will get priority.**NATURE****TIMES OFFERED:** 9 am, 2 pm**LOCATION:** Nature Lodge**RECOMMENDED FOR:** Any Scout**PREPARATION:****REQUIRED MATERIALS:** pencil, and paper**ANTICIPATED COSTS:****OTHER INFORMATION:****ORIENTEERING****TIMES OFFERED:** 3, 4 pm**LOCATION:** Scoutcraft Pavilion**RECOMMENDED FOR:** First Class scouts and above**PREPARATION:****REQUIRED MATERIALS:** Compass and hiking boots**ANTICIPATED COSTS:****OTHER INFORMATION:** May bring a GPS unit. Must be available for the orienteering score-o-course on Tuesday evening.**PERSONAL FITNESS****TIMES OFFERED:** 9, 11 am, 4 pm**LOCATION:** Eagle Training Area (Handicraft Building)**RECOMMENDED FOR:** 2nd year campers and above**PREPARATION:** Requirement 1b and 8 cannot be completed at camp.

Requirement 1b (dental examination) can be met by a note from the



Scoutmaster or parent. The 12 week requirement cannot be completed at camp. An exercise record can be presented.

REQUIRED MATERIALS: Tennis shoes, paper, and pencil

ANTICIPATED COSTS:

OTHER INFORMATION: Requirement 8 requires a record of training completed over a 12 week period. A record form can be obtained from www.meritbadge.org

PERSONAL MANAGEMENT

TIMES OFFERED: 10 am, 2, 3 pm

LOCATION: Eagle Training Area (Handicraft Building)

RECOMMENDED FOR: 2nd year camper or older

PREPARATION: This merit badge requires a 13 week budget record. This requirement can be completed prior to camp.

REQUIRED MATERIALS: Paper and pencil

ANTICIPATED COSTS:

OTHER INFORMATION: A budget form can be found at www.meritbadge.org which can be completed prior to camp and brought with the scout.



PIONEERING

TIMES OFFERED: 3 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: First Class Scouts and above

PREPARATION:

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION:



POTTERY

TIMES OFFERED: 9, 11 am, 2, 3, 4 pm

LOCATION: Handicraft

RECOMMENDED FOR: Any Scout

PREPARATION:

REQUIRED MATERIALS: Sketch paper and pencils

ACTIVITY FEE: \$2.00

OTHER INFORMATION: Sculpture is not offered with pottery.



REPTILE AND AMPHIBIAN STUDY

TIMES OFFERED: 11 am, 4 pm

LOCATION: Nature Lodge

RECOMMENDED FOR: Any Scout

PREPARATION: Requirement 8 cannot be completed at camp. Requires either raising a reptile or long term observation of one. To complete this requirement documentation must be presented to the counselor.

REQUIRED MATERIALS: Sketch paper, and pencil



ANTICIPATED COSTS:

OTHER INFORMATION: Scouts will be handling live animals, including snakes

RIFLE SHOOTING (.22 CAL)

TIMES OFFERED: 9, 10 am, 2, 3, 4 pm

LOCATION: Rifle Range

RECOMMENDED FOR: 3rd year campers and older

PREPARATION:

REQUIRED MATERIALS:

ACTIVITY FEE: \$5.00

OTHER INFORMATION: Limited to sixteen Scouts per activity period. Preference will be given to older Scouts. Sign-up for this on Sunday at 5 pm.



ROWING

TIMES OFFERED: 10 am to noon

LOCATION: Lake Front

RECOMMENDED FOR: 3rd year camper or older

PREPARATION: Must have passed the swimmer test when entering camp

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION:



SCUBA DIVING

TIMES OFFERED: 3, 5 pm

LOCATION: Pool

RECOMMENDED FOR: age 14 by January 1 of year attending

PREPARATION: Must have Swimming Merit Badge

REQUIRED MATERIALS: Completed PADI Consent and Health

ANTICIPATED COSTS: \$45

OTHER INFORMATION: Open water dives cannot be completed.

Check program description for more information.



SCULPTURE

TIMES OFFERED: 9, 11 am, 2, 3, 4 pm

LOCATION: Handicraft Building

RECOMMENDED FOR: Any Scouts

PREPARATION:

REQUIRED MATERIALS:

ANTICIPATED COSTS:

OTHER INFORMATION: This has been changed to a single offering. It can be completed during the week.



SHOTGUN SHOOTING

TIMES OFFERED: 9, 10, 11 am (subject to change)

LOCATION: Shotgun Range

RECOMMENDED FOR: 3rd year campers and older



PREPARATION:

REQUIRED MATERIALS:

ACTIVITY FEE: \$15

OTHER INFORMATION: Limited to 8 Scouts per activity period. Preference will be given to older Scouts. Sign-up for this on Sunday at 5 pm. The time could be changed due to staffing issues. Notice will be given at the pre-camp meeting if the time is to be changed.

SPACE EXPLORATION

TIMES OFFERED: 2, 3 pm

LOCATION: Nature Lodge

RECOMMENDED FOR: Any Scout

PREPARATION:

REQUIRED MATERIALS: Estes Alpha Model 3 rocket kit

ANTICIPATED COSTS: \$10 - \$20

OTHER INFORMATION: Model rocket kits are available from the Trading Post at a cost of \$12. A8-3 single flight rocket engines are furnished.



SWIMMING

TIMES OFFERED: 10 am to Noon, 2 to 4 pm

LOCATION: Pool

RECOMMENDED FOR: 2nd year campers and older

PREPARATION: The Scout must attain "Swimmer" classification during the Sunday swim check

REQUIRED MATERIALS: Long-sleeved button-up shirt, jeans or fatigues. All items must be in good repair and hold air.

ANTICIPATED COSTS:

OTHER INFORMATION: There will be CPR training on Monday night



WEATHER

TIMES OFFERED: 10 am, 3 pm

LOCATION: Nature Lodge

RECOMMENDED FOR: Any Scout

PREPARATION:

REQUIRED MATERIALS: Sketch paper, and pencil

ANTICIPATED COSTS:

OTHER INFORMATION:



WILDERNESS SURVIVAL

TIMES OFFERED: 3 to 5 pm

LOCATION: Scoutcraft Pavilion

RECOMMENDED FOR: 2nd year campers and older

PREPARATION:

REQUIRED MATERIALS: Sleeping bag, clothing suitable for spending the night in the open, pocket knife, supplies for survival kit

ANTICIPATED COSTS:



OTHER INFORMATION: Scouts will participate in one over-night away from campsite. This is done on Tuesday.

WOODCARVING

TIMES OFFERED: 9, 10 am, 2, 3, 4 pm

LOCATION: Handicraft Pavilion

RECOMMENDED FOR: 2nd year camper or older

PREPARATION: Scouts may bring their own pocket knives and sharpening stones.

REQUIRED MATERIALS: Project materials and leather gloves (gloves are furnished but the Scout can bring his own)

ANTICIPATED COSTS: Carving pieces are available at the Trading Post from \$5. The cost will vary based on the Scout's selection.

OTHER INFORMATION:

